

## EVENT INFORMATION



### TOURNAMENT RULES:

#### A. TEAM ELIGIBILITY

All players and coaches must be active members with USA Hockey Inline. If you are not an active member you must purchase "Weekend Warrior Insurance" when you arrive at registration. The cost of the insurance is \$10.00 for the weekend. A check made out to USA In-Line Hockey or cash will be accepted. A USA Hockey Inline Representative will be available to collect your form(s).

**Please note:** If for some reason a Division bracket does not attain an adequate number of registered teams, the Tournament Director shall notify those registered participants as soon as possible. The participants will be given the option of playing up or receiving a full refund.

#### B. PLAYER ELIGIBILITY:

The player's playing age is determined by their age as of December 31, 2006 (for all youth teams). For the Adult Division, the age is determined by their age as of September 24, 2007. All adult players must be 18 years of age by this date.

#### C. GENERAL

Unless otherwise indicated, the rules of USA Hockey Inline shall apply to all tournament games. Please refer to your USA Hockey In-Line Rules Manual.

All Teams must have jerseys with numbers at least 8" (inches) tall. We recommend bringing both a light and dark jersey. The home team will wear *LIGHT* jerseys.

**All games will consist of Three (3) running time, ten minute (10) minute periods.** In the Third Period, at the two (2) minute mark, if the difference in score between the two teams competing is two goals or less, running time will be suspended, and the clock will stop as game situations demand.

If any team forfeits, it will result in an 8-0 win for the non-forfeiting team.

Any player receiving 3 penalties (major, minor, misconduct or any combination of these) in one game will sit out the balance of the game. Any game misconduct penalty results in an automatic one game suspension regardless of when the infraction took place during the game. In other words, if a player is ejected from a game, he/she must sit out their team's next tournament game. Any player or coach receiving a match penalty or a gross misconduct will be disqualified from further tournament play. Fighting will not be tolerated and carries a tournament ejection. There are no exceptions to this rule.

#### D. TIED GAME/SHOOT OUT

All pool play games that end in a tie will be recorded as a tie. Playoff and championship games, if tied at the end of regulation, the game will go to a 5 minute sudden death overtime and if still tied, a 4 player shootout. A team must go through the entire roster before any player can take a second shot. If the game is still tied after four players have shot, the game will then be determined by a sudden death shoot out.

During any point if the difference in the score between the two teams competing reaches eight (8) goals the game will be considered complete, and play will be stopped. If time allows, the game will be continued with no goals counting for either team after that point. Penalties will count.

Games can start up to 30 minutes before the posted time on the schedule. Teams should be prepared to play at that time. Failure to do so will result in a forfeit.

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**PLAY-OFFS:** The top teams in each division will advance. Tie-breakers are as follows - head to head, goals against, goals for, penalty minutes and then shoot out.

In the case of a three-way tie the team with the greatest number of goals against will be determine seeding. If still 3 way tie then goes to goals for and so on. If at any time during a three way tie one team is eliminated then we go back to original tie break procedure.

### **D. PRE-GAME PROCEDURE**

Competitors should be at the Milk House 45 minutes prior to the start of their game. Games can start up to 20 minutes earlier than the scheduled time if we are running ahead of schedule.

### **E. AWARDS:**

Top two teams in each division, *medals* (every participant on the team)

Top two teams in each division, *trophies* (1 trophy per team)

Awards Ceremonies will take place following each of the Championship Game.

**F. RINK DIMENSIONS:** There will be two rinks on the main floor of The Milk House at Disney's Wide World of Sports® Complex. Each rink will be 180 feet x 65 feet. Rink dimensions are the same for all divisions.

**G.** *Disney's Wide World of Sports®* Complex will be supplying black IDS game pucks for use at this event.